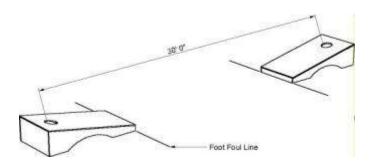


# Fireworks - Parade - Live Music - & More!

### Setup

- 1.1 Two boxes shall be set up such that their fronts face each other and their hole centers are 30 feet apart.
- 1.2 There exists an imaginary line that continues in either direction from the front of the playing surface, termed the foot foul line.



## Game Play

- 2.1 Two teams of two people, termed partners, shall play. Partners shall stand at opposite boxes on the same side, from the perspective of a third person, and face each other, so there is no advantage given to one team.
- 2.2 Each team shall have 4 bags of one color.
- 2.3 All 8 bags begin at one end.
- 2.4 A coin flip shall determine who has honors in round one.
- 2.5 One of the partners on the team who has honors shall begin playby throwing a bag at the opposite box.
- 2.6 A player may throw from anywhere behind the foot foul line.
- 2.7 Game continues by alternating throws between the two opponent players until all 8 bags have been thrown.
- 2.8 If a bag hits the ground then bounces up onto the board, that bag shall be taken off the playing surface.
- 2.9 Refer to section 4 for scoring and honors.
- 2.10 The next round starts when the other player on the team, which has honors, throws their first bag.
- 2.11 The game continues until one team reaches 21 or more points.

## **Fouls**

- 3.1 A foul occurs when any of the following happens.
- 5.1.1 A players foot goes past the foot foul line, termed a foot foul.
- 5.1.2 A player goes out of turn.

The player who caused the foul loses the throw when the foul occurred and the bag shall be removed if it landed on the playin g surface.

### Scoring

- 4.1 The score shall be taken after all bags have been thrown for a round.
- 4.2 Points shall be given as follows.
- 4.2.1 Three points for a bag that goes through the hole.
- 4.2.2 One point for a bag that is on the playing surface.
- 4.2.3 One point for a bag that is hanging into the hole.
- 4.2.4 One point for a bag that is hanging off the edge but not touching the ground.
- 4.2.5 Zero points for a bag that is on the playing surface, but also touching the ground.
- 4.2.6 Zero points for a bag that is hanging off the front edge and is resting on a bag that is on the ground, unless the bag on the ground can be removed without making the hanging bag fall to the ground, then one point is given.
- 4.3 Each team is given a round score according to section 4.2. The team with the highest round score, adds the difference of the two scores to their games core.
- 4.4 The team who wins the round is given honors to throw first in the next round.
- 4.5 If both teams have the same round score then the game score stays the same and honors stays with the team who had it the previous round.
- 4.6 The following is a possible scoring turn:
- 1st throw: Team A throws and it lands on the ramp, team B throws and it goes through the hole.
- 2nd throw: A goes through hole, B lands on ramp.
- 3rd throw: A lands on ramp knocking team B's 2nd throw into hole, B lands on the ground. 4th throw: A lands on ramp, B lands on ramp knocking A's 1st throw onto ground. A gets 5 pts and B gets 7 for the round, so B adds
- 7-5 = 2 pts to their game score and has honors for the next round.